



# E.K.G.

Engage. Know. Grow.

Learn about your students through engaging, in-class games!

## Problem

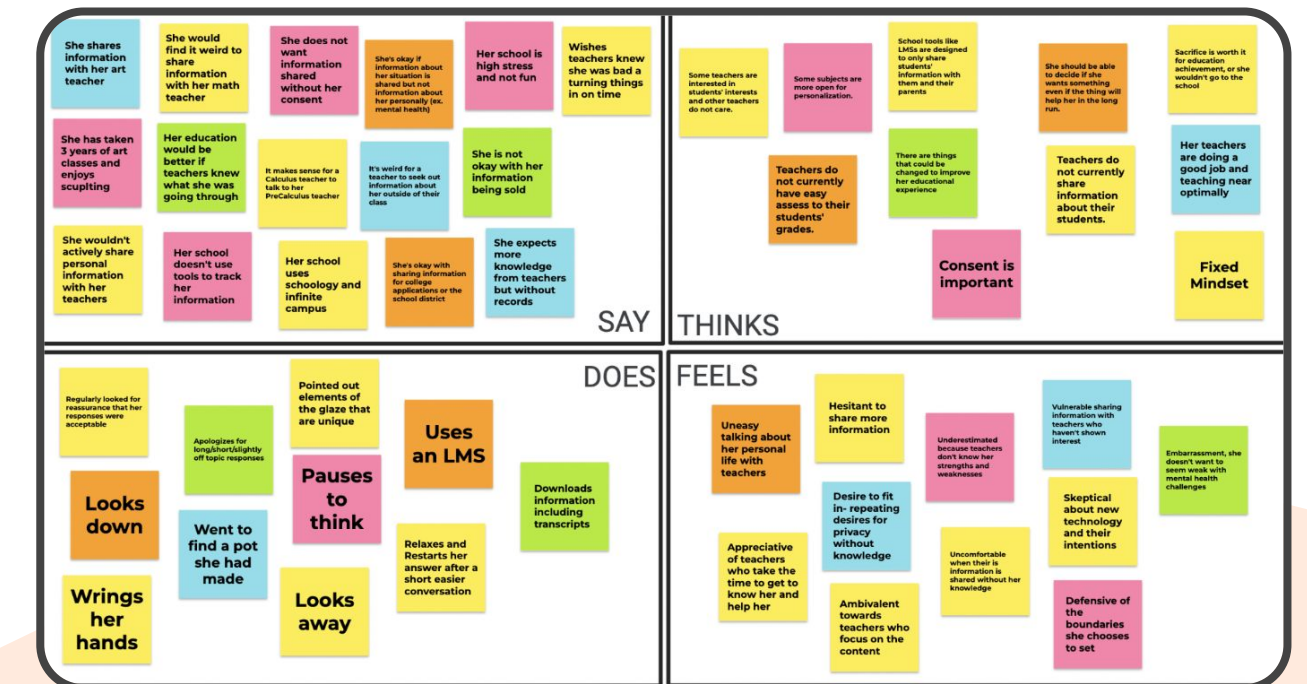
Teachers Struggle to Develop Meaningful Connections with Students

## Solution

EKG uses Truth/Dare, 2 Truths/Lie, and AI generated improv games to collect information about students.

## Design Process

### Needfinding



### Insight Testing

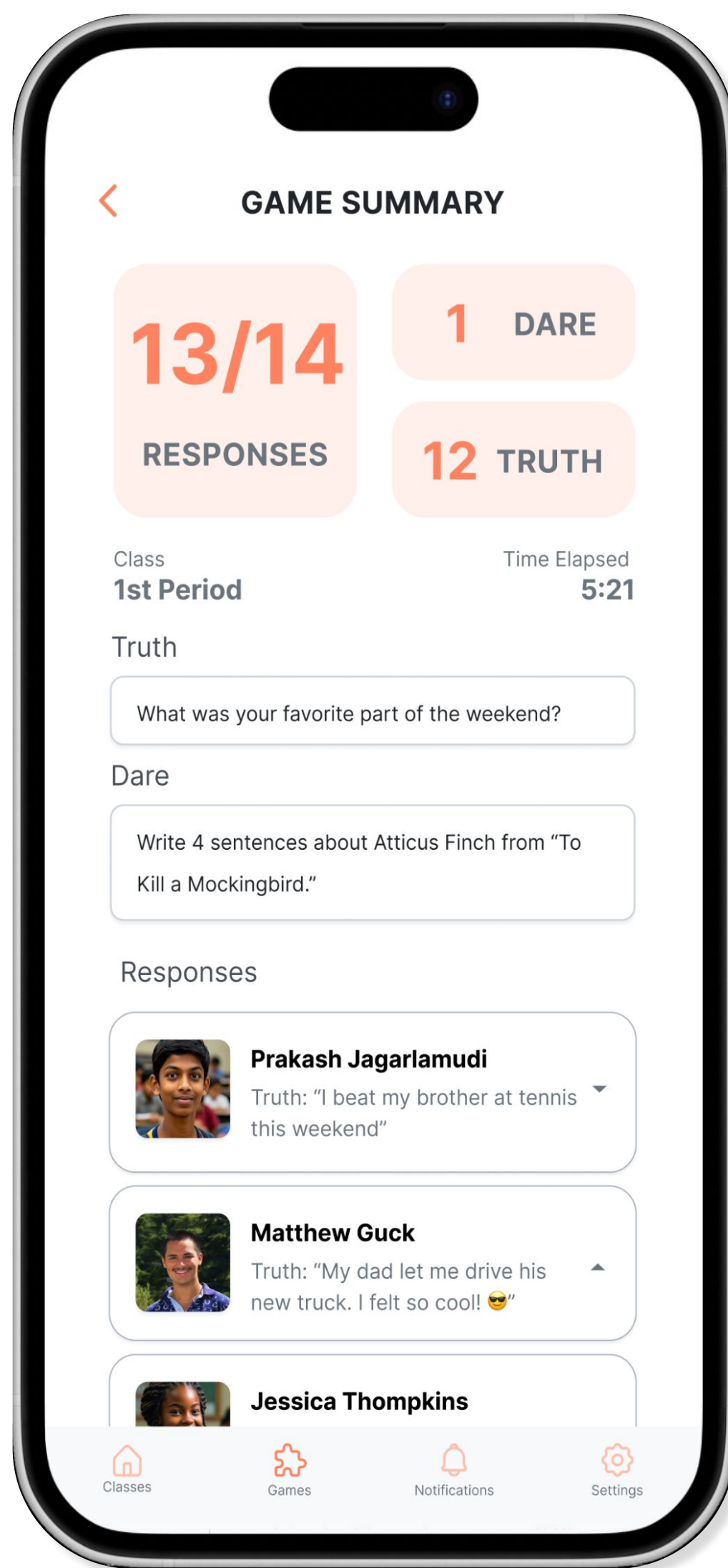
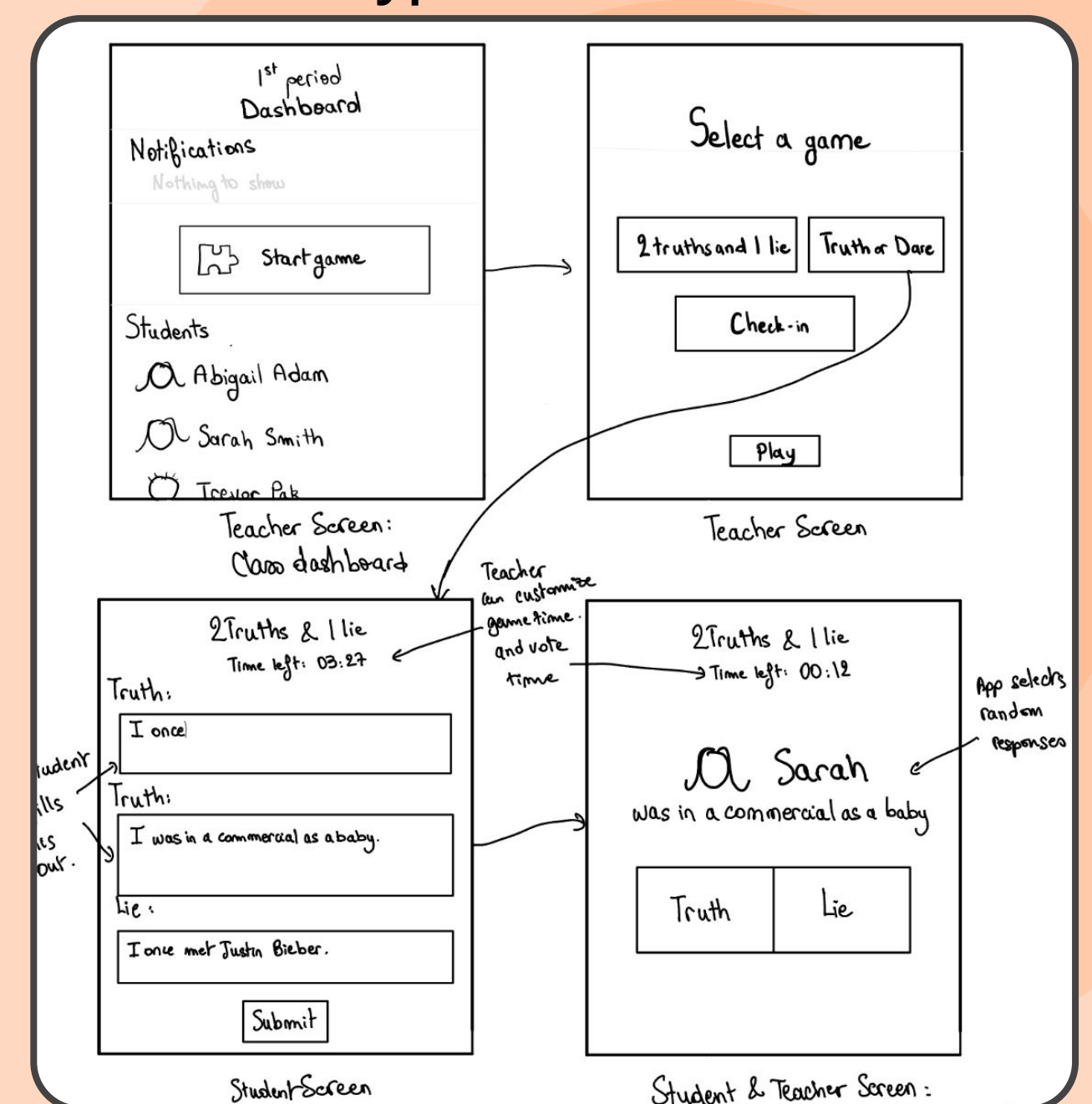
**Truth:** What's a favorite hobby of yours most people don't know about?

I love playing piano, guitar, & ukulele by figuring out the chords to my favorite songs! ♡

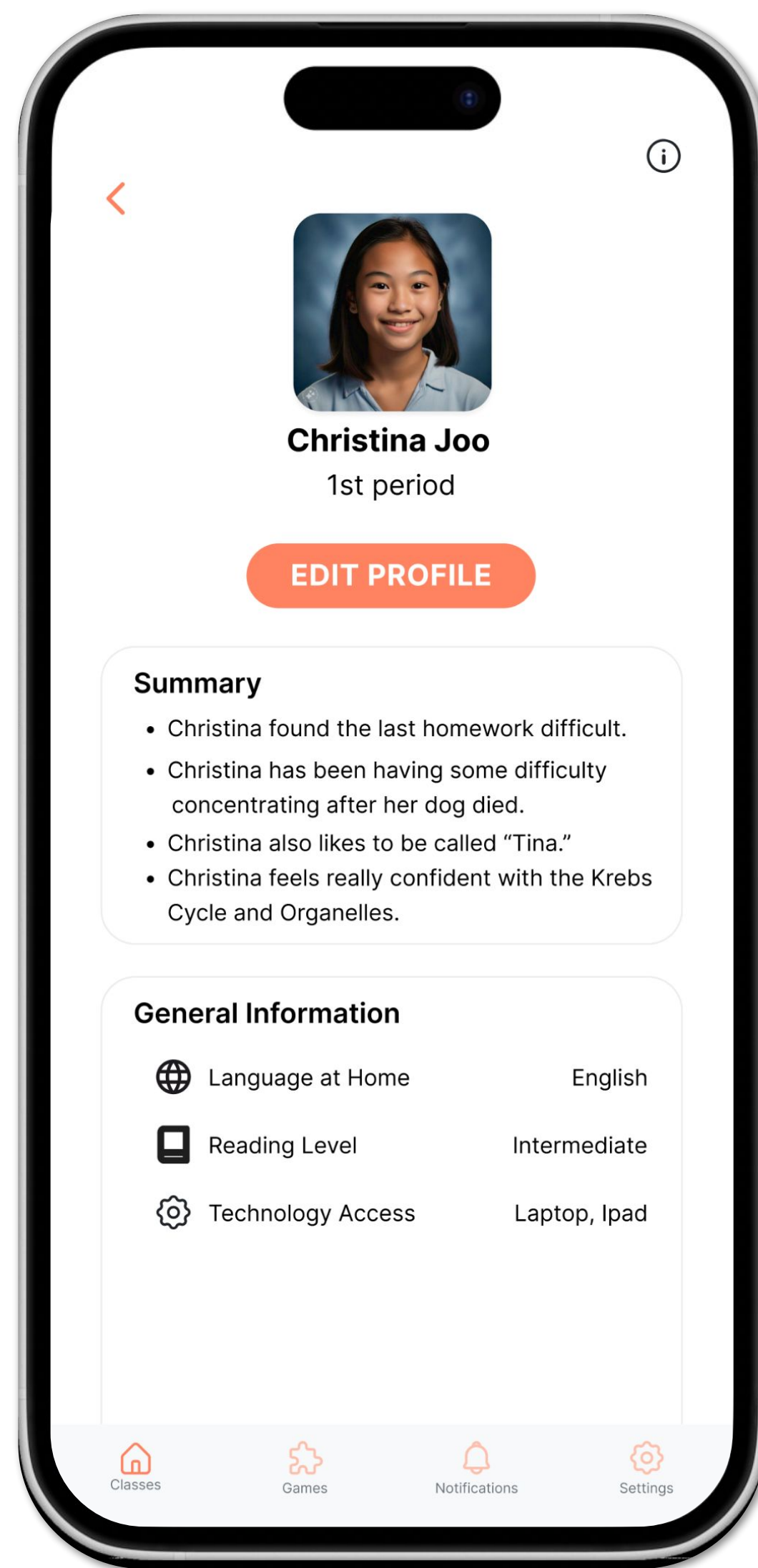
**Truth:** What's a favorite hobby of yours most people don't know about?

Graphology: study of people's handwriting to gain insight on their personality.

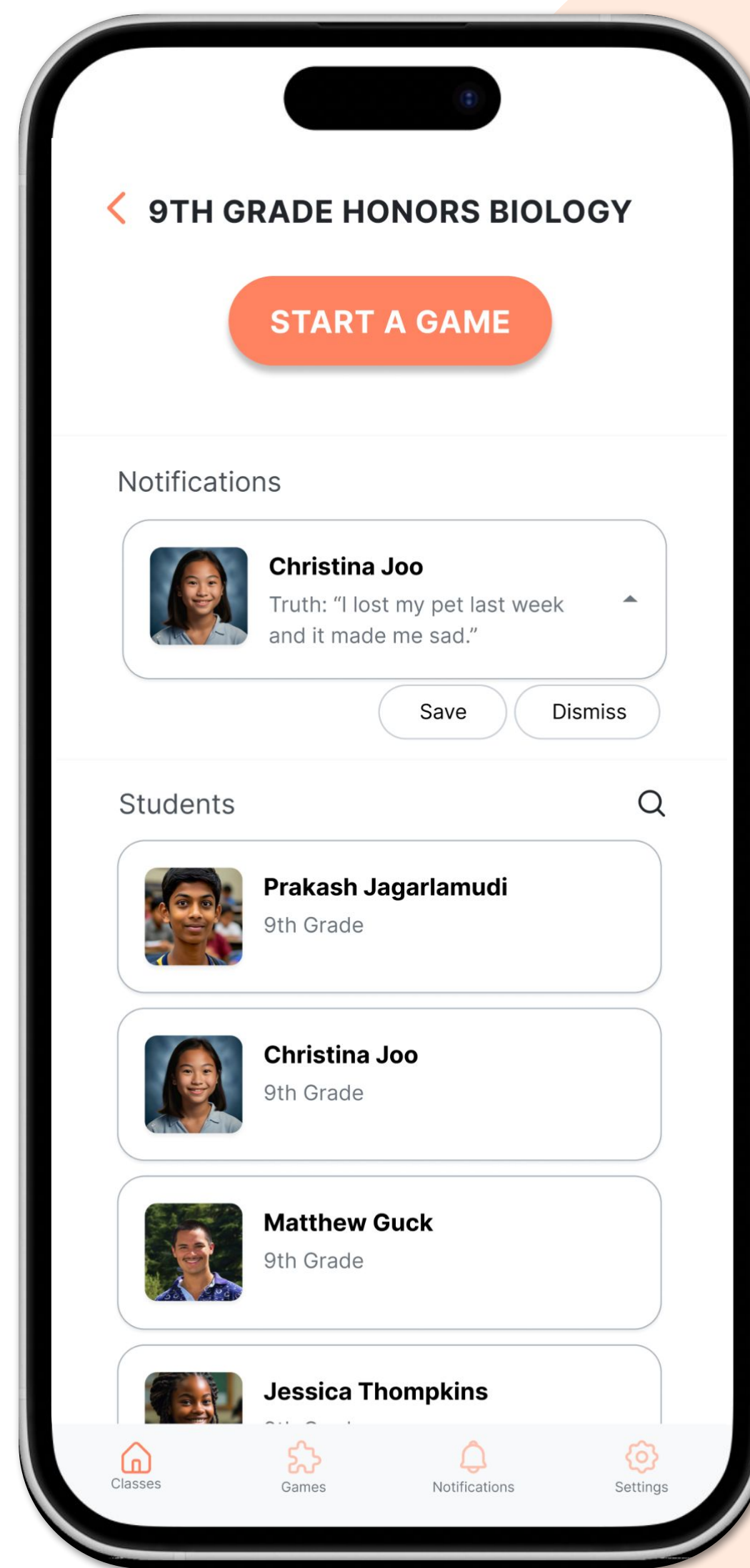
### Lo-Fi Prototype



Play games to learn more about your students



Get helpful insights about your students



Save and share alerts with co-teachers